## FOR COMMERCIAL BUILDING, HIGHWAY, HEAVY CONSTRUCTION AND DREDGING PROJECTS

## CRAFT: TUNNEL WORKER (LABORER-ENGINEERING CONSTRUCTION)

**DETERMINATION:** SD-23-102-5-2020-1

ISSUE DATE: August 22, 2020

**EXPIRATION DATE OF DETERMINATION:** June 30, 2021\*\* The rate to be paid for work performed after this date has been determined. If work will extend past this date, the new rate must be paid and should be incorporated in contracts entered into now. Contact the Office of the

Director – Research Unit for specific rates at (415) 703-4774.

LOCALITY: All localities within San Diego County.

		Employer Payments					Straight-Time		Overtime Hourly Rate		
Classification	Basic	Health	Pension	Vacation/	Training	Other	Hours	Total	Daily	Saturday	Sunday/
(Journeyperson)	Hourly	and		Holidaya		Payments	S	Hourly			Holiday
	Rate	Welfare						Rate	$1 \ 1/2X^{b}$	$1 \ 1/2X^{b}$	2X
G. I	Φ42.1 <i>C</i>	<b>#0.00</b>	<b>#0.00</b>	<b>05.25</b>	ΦO <b>7</b> 0	ΦO 5.4	0	Φ.((2)	фоо <b>21</b> 0	Φ00 <b>21</b> 0	<b>0100.70</b>
Group I	\$43.16	\$8.00	\$8.88	\$5.35	\$0.70	\$0.54	8	\$66.63	\$88.210	\$88.210	\$109.79
Group II	\$43.48	\$8.00	\$8.88	\$5.35	\$0.70	\$0.54	8	\$66.95	\$88.690	\$88.690	\$110.43
Group III	\$43.94	\$8.00	\$8.88	\$5.35	\$0.70	\$0.54	8	\$67.41	\$89.380	\$89.380	\$111.35
Group IV	\$44.63	\$8.00	\$8.88	\$5.35	\$0.70	\$0.54	8	\$68.10	\$90.415	\$90.415	\$112.73

<sup>&</sup>lt;sup>a</sup> Includes an amount per hour worked for supplemental dues.

## **CLASSIFICATIONS**

#### Group I

Bottom Lander Changehouseman

Dumpman

Dumpman, Outside

Nipper

Pot Tender using mastic or other materials

Rollover Dumpman

Shotcrete Man (helper)

Subsurface Laborer (non-miner)

Swamper (Brakeman and Switchman on tunnel work)

Tool Man
Top Lander

Tunnel Materials Handling Man

#### **Group II**

Bull Gang Mucker

Trackman

Chemical Grout Jetman

Chucktender

Cabletender

Concrete crew-include Rodders and Spreaders

Grout Mixerman

Grout Pumpman

Operating of Trowling and/or Grouting Machines

Vibratorman

Jack Hammer Pneumatic Tools (except driller)

# **Group III**

Blaster Driller

Powderman Cherry Pickerman

Grout Gunman

Jackleg Miner

Jumbo Man

Kemper and other Pneumatic Concrete Placer Operator

Miner - Tunnel (hand or machine)

Micro-Tunneling, Micro-Tunneling Systems

Nozzleman

Powderman-Primer House

Primer Man

Sandblaster

Segment Erector

Steel Form Raiser and Setter

Timberman, Retimberman, wood or steel

#### **Group IV**

Shaft and Raise Work Diamond Driller

**RECOGNIZED HOLIDAYS:** Holidays upon which the general prevailing hourly wage rate for Holiday work shall be paid, shall be all holidays in the collective bargaining agreement, applicable to the particular craft, classification, or type of worker employed on the project, which is on file with the Director of Industrial Relations. If the prevailing rate is not based on a collectively bargained rate, the holidays upon which the prevailing rate shall be paid shall be as provided in Section 6700 of the Government Code. You may obtain the holiday provisions for the current determinations on the Internet at <a href="http://www.dir.ca.gov/OPRL/DPreWageDetermination.htm">http://www.dir.ca.gov/OPRL/DPreWageDetermination.htm</a>. Holiday provisions for current or superseded determinations may be obtained by contacting the Office of the Director – Research Unit at (415) 703-4774.

TRAVEL AND/OR SUBSISTENCE PAYMENT: In accordance with Labor Code Sections 1773.1 and 1773.9, contractors shall make travel and/or subsistence payments to each worker to execute the work. You may obtain the travel and/or subsistence provisions for the current determinations on the Internet at <a href="http://www.dir.ca.gov/OPRL/DPreWageDetermination.htm">http://www.dir.ca.gov/OPRL/DPreWageDetermination.htm</a>. Travel and/or subsistence requirements for current or superseded determinations may be obtained by contacting the Office of the Director – Research Unit at (415) 703-4774.

<sup>&</sup>lt;sup>b</sup> All work performed over 12 hours in a single work day shall be paid for at double time (2X).